

Musky Clubs Alliance

Raffle Boat Information & Checklist

1. The club currently holding the boat should have the boat clean and ready to be picked up, and have the boat in a convenient location for pick up.
2. Each club is responsible for calling and making pick up arrangements and picking up the boat from the previous club.
3. Each club is responsible for obtaining their own padlock to secure the boat.
4. Before towing:
 - Make sure that the motor is trimmed up properly before towing.
 - Make sure safety chains are properly attached.
 - Connect trailer wiring and make sure that the lights work correctly.
 - You will need a 2" ball on your hitch for towing.
5. If the club currently holding the boat does not plan on using the boat after the event it is scheduled for during the week, please contact the next club to see if they could use it early. If there is a change in events and you do not plan on using the boat for a scheduled event, call Dave Allen @ (920) 858-1962 to see if there is another club that could use it for another event.
6. **The club picking up the boat should inspect the boat and report any damage or problems before towing the boat. Check the condition of the boat, motor, and trailer for any visible signs of damage. If any damage is present, contact Larry Slagoski @ 715-359-3687 Cell 715-551-1939 before any repairs are made.**
7. The club picking up the boat should check to see that everything is included with the boat. The following items should be included with the boat:

_____ **4 Seats**
_____ **2 Rear Tie Straps**
_____ **Battery**
_____ **Spare Tire**
_____ **Sign**

I (name) _____ with (club name) _____
received the Musky Clubs Alliance Ranger boat in satisfactory condition
from (club name) _____ ON (date) _____ with
all the above items accounted for .

8. For extra tickets contact:

Don Gilbert @ 715-341-6628 or bigdwi@hotmail.com

9. For any questions or problems call:

Larry Slagoski @ 715-359-3687 Cell 715-551-1939 or larry@slagoski.com
Dave Allen @ 920-858-1962 or dave@saafinancial.com